

## GAMBL, Genetic Algorithm Optimization of Memory-Based WSD

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### Abstract

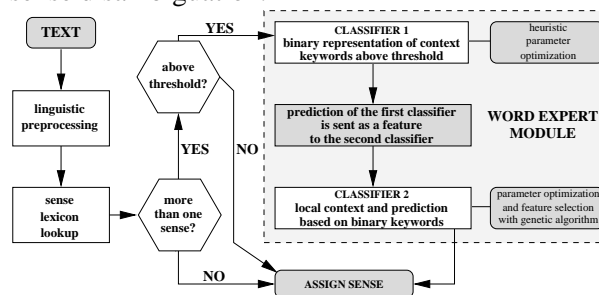
GAMBL is a word expert approach to WSD in which each word expert is trained using memory-based learning. Joint feature selection and algorithm parameter optimization are achieved with a genetic algorithm (GA). We use a cascaded classifier approach in which the GA optimizes local context features and the output of a separate keyword classifier (rather than also optimizing the keyword features together with the local context features). A further innovation on earlier versions of memory-based WSD is the use of grammatical relation and chunk features. This paper presents the architecture of the system briefly, and discusses its performance on the English lexical sample and all words tasks in SENSEVAL-3.

### 1 Memory-Based WSD

We interpret WSD as a classification task distributed over word experts: given an ambiguous word and its context as input features, a classifier specialized on that word assigns the contextually appropriate sense to it. For each word-lemma-POS-tag combination, a separate classifier is trained. Information about the words immediately surrounding the ambiguous word (the local context), as well as information about sense-related words in a wider context (keywords) are provided as information sources, coded in a feature vector. To train the word experts, memory-based learning (MBL) is used, an instance of the *lazy* learning paradigm: all contexts in which an ambiguous word occurs in the training text are kept in memory and abstraction only occurs at classification time by extrapolating a class from the most similar item(s) in memory to the new test item. This contrasts with *eager* learning methods such as decision lists which abstract from the training data at training time and forget about the examples themselves. For our experiments, we use the MBL algorithms implemented in TIMBL<sup>1</sup>. This software

<sup>1</sup>We used TIMBL version 5.0.0, which is available from <http://ilk.kub.nl>

Figure 1: An overview of our architecture for word sense disambiguation.



allows a choice between different statistical and information-theoretic feature and value weighting methods, different neighborhood size and weighting parameters, etc., that should be optimized for each word expert independently. See (Daelemans et al., 2003b) for more information. It has been claimed, e.g. in (Daelemans et al., 1999), that lazy learning has the right bias for learning natural language processing tasks as it makes possible learning from atypical and low-frequency events that are usually discarded by eager learning methods.

**Architecture.** Previous work on memory-based WSD includes work from Ng and Lee (1996), Veenstra et al. (2000), Hoste et al. (2002) and Mihalcea (2002). The current design of our WSD system is largely based on Hoste et al. (2002).

Figure 1 gives an overview of the design of our WSD system: the training text is first linguistically analyzed. For each word-lemma-POS-tag combination, we check if it (i) is in our sense lexicon, (ii) has more than one sense and (iii) has a frequency in the training text above a certain threshold. For all combinations matching these three conditions, we train a word expert module. To all combinations with only one sense, or with more senses and a frequency below the threshold, we assign the default sense, which is respectively the only or most frequent sense in WordNet.

The word expert module consists of two cascaded memory-based classifiers: the sense predicted by

the first classifier is used as a feature in the second classifier. The first classifier is trained on keywords selected according to a statistical criterion, and the second one is trained on the prediction of the first and on the local context of the ambiguous word-lemma-POS-tag combination.

In the remainder of this paper, we will describe the feature construction process from the available information sources (Section 2), the learning and optimization approach (Section 3), and the results (Section 4) and their interpretation.

## 2 Information sources

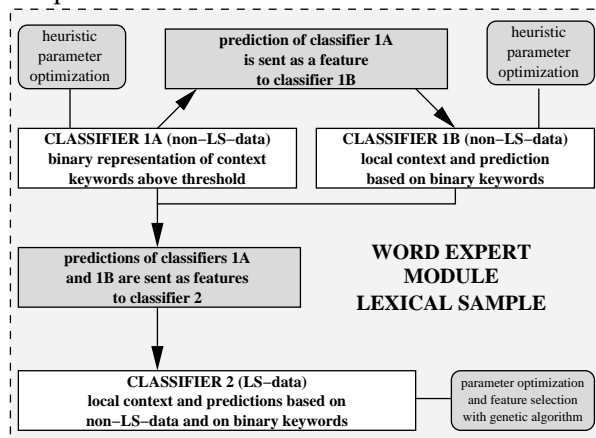
**Preprocessing.** The training corpus is a concatenation of various sense-tagged English texts: it contains SemCor (included with WordNet 1.7.1), training and test data from the English lexical sample (LS) and all words (AW) tasks from previous SENSEVAL workshops, the line-, hard- and server-corpora, and the example sentences in WordNet 1.7.1. This corpus contains 4.494.909 tokens of which 555.269 are sense-tagged words.

To this corpus, we add the training data from the SENSEVAL-3 English LS task, containing 7860 sense-tagged words. For the AW task, we simply append the LS training data after conversion of the verb’s WordSmyth senses to WordNet 1.7.1 senses. For the LS task, however, we slightly change the design of the word expert module because (i) WordSmyth senses are used for the verbs, and (ii) for some words in the LS task, the sense distribution in our own training corpus is very different from the distribution in the LS training data – we did not want this difference to (heavily) influence the results.

Figure 2 shows the word expert module used in the LS task: we first generate a sense prediction using classifier 1A, trained on our own training data using context keywords as features. This prediction becomes an extra feature in classifier 1B, also trained on our own training data but using local context as information source. Finally, the predictions of classifiers 1A and 1B become extra features for classifier 2: this classifier is trained on the LS training data, and uses local context for disambiguating senses.

The test data in the English LS task contains 3944 words to be sense-tagged (57 unique word-lemma-POS-tag combinations), and in the English AW task 2041 words (1020 combinations). Training and test data are linguistically analyzed: first, we tokenize, POS-tag, and find chunks and grammatical relations in the data with a shallow parser, and then we lemmatize the data. These tools were developed locally.

Figure 2: The word expert module for the lexical sample task.



In our training data we find 3433 word-lemma-POS-tag combinations that fulfilled the word expert criteria: in the LS test data, these word experts cover all 57 word-lemma-POS-tag combinations, and in the AW test data, they cover 596 combinations, or 1448 particular instances (70.95%).

We will continue with a description of how we create local context feature vectors, and extract keywords to create binary feature vectors.

**Local context.** The second classifier uses the immediate local context of a focus word-lemma-POS-tag combination to disambiguate its senses: the focus word itself, and the three words before and after it. For each of these seven words, we include in the feature vector the POS-tag and the chunk+relation-tag assigned to the word by the shallow parser. The chunk+relation-tag contains information on the basic phrase type of the word (nominal, verbal, prepositional), and for nominal phrases also information on the grammatical function (subject or object) of the phrase.

We set the context window size to  $\pm 3$  for practical reasons: in the optimization step, we use a genetic algorithm for feature selection. This algorithm will determine which features from the context window will eventually be used in the classification step. Increasing the initial context window size, however, also increases the amount of computer time needed for the optimization step. Using a larger context window was computationally not feasible.

Finally, to these local context features, we add the prediction of the *keywords-in-context* classifier as an extra feature. We will now explain how we extract the keywords and how we generate predictions for our training items.

**Keywords in context.** The first classifier of each word expert is trained on information about possible disambiguating keywords in a context of three sentences: the sentence in which the ambiguous word occurs, the previous sentence, and the following sentence. The method we use to extract the keywords for each sense is based on the work of Ng and Lee (1996). They determine the probability of a sense  $s$  of a focus lemma  $f$  given keyword  $k$  by dividing  $N_{s,kloc}$  (the number of occurrences of a possible local context keyword  $k$  with a particular focus word-lemma-POS-tag combination  $w$  with a particular sense  $s$ ) by  $N_{kloc}$  (the number of occurrences of a possible local context keyword  $kloc$  with a particular focus word-lemma-POS-tag combination  $w$  regardless of its sense). In addition, we also take into account the frequency of a possible keyword in the complete training corpus  $N_{kcorp}$ :

$$p(s|k) = \frac{N_{s,kloc}}{N_{kloc}} \times \left( \frac{1}{N_{kcorp}} \right) \quad (1)$$

Words were selected as keywords for a sense if (i) they appeared at least three times in the context of that sense, and (ii)  $p(s|k)$  was higher than or equal to 0.001.

To this collection of local context keywords we add possible disambiguating content words extracted from the WordNet sense definitions for each focus word-lemma-POS-tag combination. All the keywords are represented as binary features, of which the value is 1 if the keyword is present in the three-sentence-context, and 0 if not.

For each training item in the word experts, we generate a keyword-based prediction. First, we split the complete set of training items for each word expert in ten folds of equal size. We then use nine folds to predict the sense of the remaining fold, after having found an optimal parameter setting for TIMBL with heuristic optimization on the nine folds. We repeat this procedure for each fold. Finally, for each training item, we append its keyword-based prediction to the local context feature vector.

### 3 Training and optimization

In previous work on memory-based WSD (Veenstra et al., 2000; Hoste et al., 2002) we showed that optimization of features and algorithm parameters for each word expert independently contributes considerably to accuracy. For classifier 1 in the AW task, and for classifiers 1A and 1B in the LS task, we heuristically determine the optimal algorithm parameter settings: we exhaustively try out all possible combinations of (a selection of) distance metrics, feature-weightings, number of nearest neighbors

and nearest neighbor voting schemes, and retain the best result. The testing of one setting is done with ten-fold cross-validation.

For classifier 2, we use a genetic algorithm (GA, e.g. (Goldberg, 1989)) to do joint parameter optimization and feature selection. We refer to (Daelemans et al., 2003a) for a discussion of the effect of joint parameter optimization and feature selection on accuracy of classifiers for NLP tasks. Joint feature selection and parameter optimization is an optimization problem which involves searching the space of all possible feature subsets and parameter settings to identify the combination that is optimal or near-optimal. Since exhaustive search in large search spaces is computationally not feasible in practice, a GA is a more realistic approach to search the space. Contrary to traditional hill-climbing approaches, such as backward selection, the GA explores different areas of the search space in parallel.

For the experiments we use a generational GA implemented in the DeGA (*Distributed Evaluation Genetic Algorithm*) framework<sup>2</sup>. We use the GA in its default settings. The GA optimization is performed using 10-fold cross-validation on the available training data. The resulting optimal settings are then applied to the test data. In the experiments, the individuals are represented as bit strings (Figure 3). Each individual contains particular values for all algorithm settings and for the selection of the features. For TIMBL, the large majority of these features control the use of a feature (ignore, or a distance metric) and are encoded in the chromosome as ternary alleles. At the end of the chromosome, the 5-valued weighting parameter and the 4-valued neighbor weighting parameter are encoded, together with the  $k$  parameter which controls the number of neighbors. The latter is encoded as a real value which represents the logarithm of the number of neighbors.

We will now present the results of our WSD architecture on the LS and AW test sets.

### 4 Experimental results

**English lexical sample task.** Table 1 presents the results of our WSD system for each word in the LS task, and our overall score (the *opt* column). We included the results of TIMBL with default settings (the *def* column) and the score of a statistical baseline (the *maj* column), which assigns the sense

<sup>2</sup>We would like to thank Bart Naudts for developing the DeGA environment, and adding TIMBL to this environment. More information on DeGA can be found at: <http://www.islab.ua.ac.be/software>



Table 1: Classification accuracies for all lemmas in the English lexical sample task.

LEMMA/POS	TRAINING SET		TEST SET			LEMMA/POS	TRAINING SET		TEST SET		
	DEF	OPT	MAJ	DEF	OPT		DEF	OPT	MAJ	DEF	OPT
provide/v	84.56	94.85	85.50	88.40	<b>92.75</b>	rule/n	75.44	91.23	40.00	50.00	<b>60.00</b>
eat/v	79.04	89.22	88.50	78.16	<b>91.95</b>	image/n	49.00	62.69	36.48	48.64	<b>56.75</b>
remain/v	85.40	95.62	78.57	82.85	<b>88.57</b>	paper/n	37.95	54.46	25.64	38.46	<b>55.55</b>
arm/n	88.67	93.20	81.95	84.21	<b>84.96</b>	produce/v	50.54	65.22	52.12	53.19	<b>55.31</b>
plan/v	67.93	78.48	82.14	75.00	<b>83.33</b>	suspend/v	46.34	59.35	35.93	34.37	<b>51.56</b>
add/v	73.95	82.38	46.21	79.54	<b>82.57</b>	argument/n	42.04	57.58	51.35	43.24	<b>51.35</b>
degree/n	64.56	78.38	60.93	71.09	<b>82.03</b>	difficulty/n	35.48	58.06	17.39	34.78	<b>39.13</b>
hot/a	68.67	78.00	79.06	76.74	<b>81.39</b>	performance/n	38.21	52.85	26.43	28.73	<b>39.08</b>
watch/v	85.71	89.80	74.50	78.43	<b>80.39</b>	use/v	80.77	88.46	71.42	<b>78.57</b>	<b>78.57</b>
smell/v	70.41	85.27	40.00	74.54	<b>78.18</b>	hear/v	64.52	74.19	46.87	<b>53.12</b>	<b>53.12</b>
bank/n	61.36	79.22	67.42	59.84	<b>78.03</b>	win/v	50.65	68.83	43.58	<b>48.71</b>	<b>48.71</b>
expect/v	64.93	77.92	74.35	73.07	<b>76.92</b>	different/a	54.81	65.27	50.00	<b>46.00</b>	<b>46.00</b>
talk/v	77.37	83.21	72.60	73.97	<b>75.34</b>	miss/v	40.00	68.89	33.33	<b>43.33</b>	<b>43.33</b>
appear/v	79.24	87.17	44.36	71.42	<b>75.18</b>	solid/a	9.80	31.78	31.03	<b>27.58</b>	<b>27.58</b>
decide/v	72.95	86.89	67.74	70.96	<b>74.19</b>	receive/v	75.00	80.77	88.88	<b>92.59</b>	88.88
wash/v	32.26	62.90	67.64	52.94	<b>73.52</b>	mean/v	84.81	91.14	52.50	<b>77.50</b>	75.00
organization/n	67.66	77.51	73.21	69.64	<b>73.21</b>	audience/n	73.90	85.29	67.00	<b>76.00</b>	74.00
party/n	61.82	71.96	62.06	65.51	<b>72.41</b>	operate/v	72.73	84.85	38.88	<b>66.66</b>	55.55
interest/n	63.28	70.36	41.93	59.13	<b>72.04</b>	write/v	64.29	71.43	34.78	<b>56.52</b>	43.47
express/v	48.62	72.48	69.09	45.45	<b>70.90</b>	play/v	48.42	64.21	46.15	<b>51.92</b>	42.30
sort/v	61.09	78.60	65.62	66.66	<b>70.83</b>	difference/n	57.14	68.51	40.35	<b>47.36</b>	46.49
atmosphere/n	47.42	60.20	66.66	51.85	<b>70.37</b>	judgment/n	35.64	60.40	28.12	<b>40.62</b>	34.37
note/v	56.15	69.23	56.71	61.19	<b>68.65</b>	treat/v	37.84	55.86	28.07	<b>40.35</b>	38.59
disc/n	54.03	69.19	38.00	52.00	<b>66.00</b>	lose/v	44.78	62.69	<b>52.77</b>	36.11	<b>52.77</b>
climb/v	63.48	78.26	55.22	59.70	<b>64.17</b>	important/a	72.08	82.23	<b>47.36</b>	42.10	<b>47.36</b>
shelter/n	66.14	74.02	44.89	54.08	<b>63.26</b>	activate/v	70.40	80.27	<b>82.45</b>	64.91	80.70
simple/a	43.55	58.52	27.77	44.44	<b>61.11</b>	source/n	34.06	52.90	<b>65.62</b>	46.87	59.37
ask/v	49.80	62.06	28.24	60.30	<b>61.06</b>	OVERALL SCORE					
begin/v	53.41	63.07	59.49	53.16	<b>60.75</b>	FINE-GR.	59.82	71.28	55.22	60.80	<b>67.40</b>
encounter/v	51.94	65.89	36.92	58.46	<b>60.00</b>	COARSE-GR.	/	/	/	/	<b>74.00</b>

Table 4: The GA’s selection of the different types of features in percentages.

PREDICTION TYPE	AW	LS
predictions from keyword classifier	59	74
predictions from old data classifier	/	65
words in local context	59	58
POS-tags of local context	55	65
chunk+relation tags of local context	67	72

formation seems to contribute to the disambiguation process: Table 4 list for each type of feature the percentage of times it was selected by the GA. Though Table 4 is an not exhaustive comparison of the different types of features, we nevertheless see that the GA selects syntactic and grammatical information more often than plain words or POS-tags.

Finally, Table 4 also suggests that our cascaded approach to combine two different information sources is quite successful: the predictions from the previous classifier(s) are very often selected, especially in the LS task, where the prediction from the keyword classifier is most often selected.

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